

Oct 16, 12 22:00

hash-string.c0

Page 1/1

```

/* Hash function on strings
 * 15-122 Principles of Imperative Computation, Spring 2011
 * Frank Pfenning
 */

#include <rand>
#include <string>

int hash_string(string s, int limit)
    /*@requires limit > 1;
    /*@ensures 0 <= \result && \result < limit;
    {
    int a = 1664525; int b = 1013904223; /* inlined random number generator */
    int r = 0x1337beef; /* initial seed */
    int len = string_length(s);
    int h = 0; /* empty string maps to 0 */
    for (int i = 0; i < len; i++)
        /*@loop_invariant 0 <= i;
        {
            char c = string_charat(s, i);
            int cv = char_ord(c);
            h = r*h + cv; /* mod 2^32 */
            r = r*a + b; /* mod 2^32, linear congruential random no */
        }

        /* reduce to range */
        h = h % limit;

        /*@assert -limit < h && h < limit;
        if (h < 0) h = h + limit;
        return h;
    }

```

Size of the table.

You could (or perhaps should) offload this work to the library code in a different implementation.